



PLANESCAPE

ADVENTURE

FOR 4-6 CHARACTERS OF 10TH AND HIGHER LEVELS

RAPTURE

by Greg Jensen

**GODS ARE GOOD
UNLESS SOMETHING TERRIBLE HAPPENS
AND A GOOD GOD TURNS TO EVIL...**

If your power slowly changed his alignment and stopped being good, would you notice? No, unless you had been with it from its beginning... Or unless you are a planar.

Sigil suffers from the tanar'ri invasion, Carceri and Pandemonium are literally plagued by them. Petitioners from the Abyss suddenly appear in places where they shouldn't be. Outer Planes are trembling. The blind power is breaking the rules of the Multiverse. This can't end well, unless there is someone to stop it.

Rapture is an epic PLANESCAPE retirement adventure for four to six characters of 10th and higher levels. Harassed by fiends and celestials, the heroes must travel through hell and heaven to the Prime world, where the mad Power is wreaking havoc in the souls of mortals.

The PLANESCAPE Campaign Setting boxed set is required to run this adventure. The Planes of Chaos Campaign Expansion boxed set, the Planes of Law Campaign Expansion boxed set, In the Cage: A Guide to Sigil and Uncaged: Faces of Sigil are recommended as well.